



Pre-Utility

# OBEDIENCE JUDGE'S WORKSHEET

Wisconsin For Judge's Use ONLY - Not to be distributed

Pub. No. 4H439

Date: \_\_\_\_\_ Show: \_\_\_\_\_ Breed: \_\_\_\_\_ Dog No: \_\_\_\_\_

Article Number: \_\_\_\_\_ Height (at withers): \_\_\_\_\_ Jumps: \_\_\_\_\_ Judge: \_\_\_\_\_

**Ring needs to be set up as a Utility Ring with both high jump & Bar Jump set up. Ring Size should be 40 x 50**

Exercise			Max points	Points off	Net score
<b>Signal Exercise</b>  Hand & Voice command allowed once at the same time	<b>20 Point Penalty</b>  Handler adapts to dog's pace _____  Unmanageable _____  Unqualified Heeling _____  Anticipates _____	<b>10 Point Penalty</b>  Failure on first signal or command to: Stand _____ Stay _____ Drop _____ Sit _____ Come _____	<b>Minor Deductions – ½ to 1 point</b> Forges _____ Lags _____ Crowds Handler _____ Heels wide _____ turning _____ reversing _____ Sniffs _____ No change of pace _____ fast _____ slow _____ Extra signal: heel _____ sit _____ holding signal _____ Responds slowly to: Stand _____ Down _____ Sit _____ Come _____ Touches Handler _____ Sits between feet _____ Poor Sits _____ Poor Finish _____	40	
			<b>Major Deductions – 3 points</b> No sit front/finish _____ Sits out of Reach _____ Handler error _____		
<b>Retrieve over high jump</b>	<b>20 Point Penalty</b>  Fails to go out on first command _____  Goes before command _____  Fails to retrieve _____	<b>10 point penalty</b>  Needs extra command _____	<b>Minor Deductions – ½ to 2 points</b> Touches handler _____ Sits between feet _____ Poor Finish _____ Improper carry of dumbbell _____ Mouthing or Playing _____ Poor Sit _____	40	
			<b>Major Deductions – 3 points</b> Drops Dumbbell _____ No Sit in Front _____ No Finish _____ Slow Response _____ Extra Command to Finish _____ Sat out of reach _____ Handler Error _____		
<b>Directed retrieve</b> (only glove 1 & 3 to be used)	<b>20 Point Penalty</b>  Anticipates command/signal _____  Does not: Go out on first command _____  Retrieve correct glove _____  Fails to Retrieve _____	<b>10 point penalty</b>  Needs extra command/signal _____	<b>Minor Deductions – ½ to 2 points</b> Touches dog when sending _____ Holding Signal _____ Mouthing or playing _____ Touches Handler _____ Responds slowly to commands _____ Poor Delivery _____ Sits between feet _____ Poor sit _____ Poor Finish _____	40	
			<b>Major Deductions – 3 points</b> No Sit in Front _____ Dropping Glove _____ No finish _____ Sits out of reach _____ Go directly to glove _____ Handler Error _____		
<b>Directed jump</b> (Send to High jump only)  To be judged in two parts:  The Go-Out and the Directed Retrieve	<b>20 Point Penalty</b>  <b>Does not:</b>  Leave on order _____ Jump as directed _____ Go at least 10' beyond jump _____  Climbs jump _____  Anticipates command _____		<b>Minor Deductions – ½ to 2 points</b> Holding signals _____ Slightly off Direction _____ Responds slowly to directions _____ Not back far enough _____ Anticipates: Turn _____ Stop _____ Sit _____ Touches handler _____ Sits between feet _____ Poor sits _____ Poor finish _____	Go Out	
			<b>Major Deductions – 3 points</b> Does not sit on command _____ No sit in front/finish _____ Go substantially in right direction _____ Handle error _____	Directed Retrieve	
<b>Moving stand</b>	<b>20 Point Penalty</b>  Sits/lies before handler returns _____  Substantial move _____  Grows _____	<b>10 Point Penalty</b>  Minor Whine or Bark _____  Shows shyness _____  Shows Resentment _____	<b>Minor Deductions – ½ to 2 points</b> Poor Finish _____ Moves feet slightly _____ Minor whine or bark _____	30	
			<b>Major Deductions – 3 points</b> No Finish _____ Minor Move _____ Sits/lays after handler returns _____ Handler error _____		
			<b>Maximum Points</b>	<b>200</b>	
_____ Harsh Disciplining _____ Fouls Ring _____ Leaves ring _____ Improper Equipment _____ _____ Did not know how to Execute Exercise			<b>25 points per occurrence</b>		<b>Less penalty for unusual behavior</b>
_____ Aggression toward judge or another dog - <b>Non Qualifying Score</b>					
Explanation: _____					